



## **Adobe® Fireworks® CS3**

### **Course Description**

You have probably worked with some of the web design applications to create graphics for the web. However, you would now like to have better control over editing vector and bitmap graphics and also make web graphics appear the way you had intended. In this course, you'll work with some of the tools and features of Adobe® Fireworks® CS3 to create and edit vector and bitmap graphics, apply interesting effects, add graphical text, optimize graphics, and export it as a HTML file.

### **Course Objective:**

You will use Adobe® Fireworks® CS3 to create vector graphics, edit bitmap graphics, optimize images, create and assign rollover effects, and create multiple pages for the web.

### **Performance-Based Objectives**

Upon successful completion of this course, students will be able to:

- familiarize yourself with the Adobe® Fireworks® CS3 application.
- create vector graphics.
- transform vector images and apply live filters to them.
- import a bitmap graphic and enhance it.
- add text to a web page.
- create slices and rollovers, and optimize an image.
- create hotspots for images and link them to web pages.
- create multiple pages and export them.
- organize creative assets using Adobe® Bridge.

### **Course Content**

#### **Lesson 1: Getting Familiar with the Adobe® Fireworks® CS3 Environment**

Topic 1A: Examine the Adobe Fireworks CS3 Environment

Topic 1B: Explore the Adobe Fireworks CS3 Interface

#### **Lesson 2: Creating Vector Graphics**

Topic 2A: Create Graphics Using Vector Drawing Tools

Topic 2B: Create Basic Shapes

Topic 2C: Modify Vector Graphics

#### **Lesson 3: Transforming Vector Images and Applying Live Filters**

Topic 3A: Combine Shapes

Topic 3B: Create a Layer

Topic 3C: Align Objects

Topic 3D: Apply Effects to Vector Images

#### **Lesson 4: Enhancing Bitmap Images**

Topic 4A: Create Bitmap Images

Topic 4B: Edit Bitmap Images

Topic 4C: Apply Live Filters to Bitmap Images

**Lesson 5: Adding Text to a Web Page**

Topic 5A: Create and Format Text

Topic 5B: Reshape Text on a Path

Topic 5C: Convert Text to Paths

Topic 5D: Create Symbols

**Lesson 6: Creating Slices and Rollovers**

Topic 6A: Slice an Object

Topic 6B: Apply Rollover Effects

Topic 6C: Optimize Images

**Lesson 7: Working with Hotspots**

Topic 7A: Create Hotspots

Topic 7B: Add Links to Hotspots

**Lesson 8: Creating Multiple Pages**

Topic 8A: Generate Pages

Topic 8B: Export Multiple Pages

**Lesson 9: Organizing Assets with Adobe® Bridge**

Topic 9A: Customize the Adobe Bridge Workspace

Topic 9B: Append Metadata to Assets